



# Machine Learning 1

Lecture 2.4 - Maximum Likelihood: An Example

*Erik Bekkers*

*(Bishop 1.2.3 - 1.2.5)*



# Curve Fitting: Maximum Likelihood Estimates

▶ Data  $D = \{(x_1, t_1), \dots, (x_N, t_N)\} = \{\mathbf{x}, \mathbf{t}\}$

▶ Assume targets are generated by

$$t = y(x, \mathbf{w}) + \sigma \varepsilon, \quad \varepsilon \sim \mathcal{N}(\varepsilon | 0, 1)$$

$\beta$ : precision  $\beta^{-1} = \sigma^2$

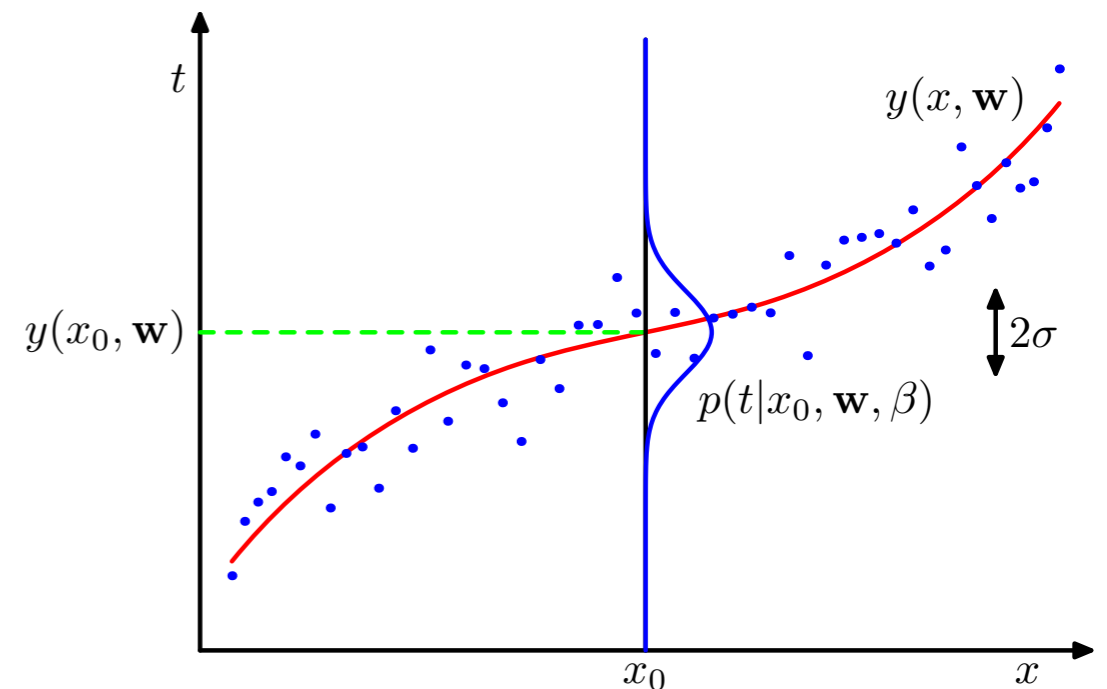
▶ Target distribution:

$$p(t|x, \mathbf{w}, \beta) = \mathcal{N}(t | y(x, \mathbf{w}), \beta^{-1})$$

▶ Log likelihood:

$$\log p(\mathbf{t} | \mathbf{x}, \mathbf{w}, \beta) = \log \prod_i^N \mathcal{N}(t_i | y(x_i, \mathbf{w}), \beta^{-1})$$

$$= \frac{N}{2} \log \beta - \frac{N}{2} \log 2\pi - \frac{\beta}{2} \sum_{i=1}^N (t_i - y(x_i, \mathbf{w}))^2$$



**Figure:** Gaussian conditional distribution (Bishop 1.16)

# Curve Fitting: Maximum Likelihood Estimates

- ML: minimize  $E(\mathbf{x}, \mathbf{t}, \mathbf{w}, \beta) = -\log p(\mathbf{t}|\mathbf{x}, \mathbf{w}, \beta)$  w.r.t.  $\mathbf{w}$  and  $\beta$

$$E(\mathbf{x}, \mathbf{t}, \mathbf{w}, \beta) = \frac{\beta}{2} \sum_{i=1}^N (y(x_i, \mathbf{w}) - t_i)^2 - \frac{N}{2} \log \beta + \frac{N}{2} \log 2\pi$$

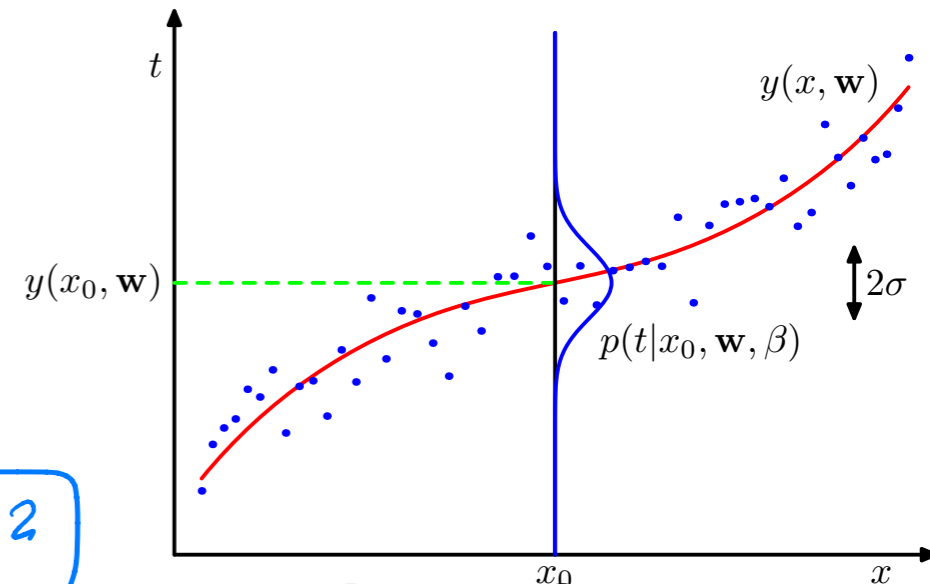
- Maximum likelihood solution:

$$\mathbf{w}_{ML} = \arg \min_{\mathbf{w}} \frac{\beta}{2} \sum_{i=1}^N (y(x_i, \mathbf{w}) - t_i)^2$$

$$\frac{1}{\beta_{ML}} = \frac{1}{N} \sum_{i=1}^N (t_i - y(x_i, \mathbf{w}_{ML}))^2$$

Handwritten notes in blue ink:

- $\frac{dE}{d\beta} = 0$  with an arrow pointing to the  $\beta$  term in the equation above.
- A box containing  $\frac{1}{2} \sum_{i=1}^N (y(x_i, \mathbf{w}) - t_i)^2$  with an arrow pointing to the sum in the equation above.
- Below the box:  $-\frac{N}{2} \beta^{-1} = 0$



**Figure:** Gaussian conditional distribution (Bishop 1.16)

- Predictive distribution:

$$p(t' | x', \mathbf{w}_{ML}, \beta_{ML}) = \mathcal{N}(t' | y(x', \mathbf{w}_{ML}), \beta_{ML})$$

$$\mathbb{E}[t' | x', \mathbf{w}_{ML}, \beta_{ML}] = y(x', \mathbf{w}_{ML})$$